

Performance & Technical Rider:For H2O Live

Power:

- Sound & Lighting requires 4 separate 20 amp circuits OR 50 Amp 4 wire receptacle
- Stage Gear should have 2 Circuits - Speak to Production Manager if any questions

Setup and Sound Check:

- Performers will supply all Instruments unless otherwise negotiated
- 24 ft wide x 16 ft deep stage with 6 foot deep x 8 foot wide drum riser is minimum. *SEE preferred risers on stage plot*
- A minimum of three hours for setup and sound check is required.
- For events where sound & lighting are provided by the Client, a minimum 3 hours are required for setup & sound check. If Performer is providing 6 hours is needed.
- For outdoor events, the stage should be completely shaded from direct sunlight during setup. Stage MUST Be COMPLETELY covered when inclement weather is forecast or possible.

Performers retain the right to hold any and all performances due to weather issues.

Break and changing room:

Please have a room available where performers can change and relax before performing.

- The performers shall have access to the break room for up to 30 minutes after completion of the performance.

Meals/Beverages: - Always appreciated,

- **If provided** - we are a group of 10
- ***Please advise if no meals so one can be arranged by H2O staff.***
- 1 case water at stage please.

Parking:

Closed and easily accessible parking for equipment vehicles near stage is IMPORTANT so please help us out with parking equipment truck(s)

- Parking Validation: For all events where a parking fee is required.

Travel Dates: - Shows distance over 150 Miles from Ft Lauderdale

Hotel Accommodations:

- For events where the Client supplies accommodations, please work with H2O Staff to accommodate.
- 5 hotel rooms are required when booking our standard 7 piece ensemble and stage crew - double occupancy is approved.
- For events outside a 150 mile drive where the performer is to provide Sound & Lighting, the Tech Crew will arrive one day before the event. one additional hotel room is required for driver.

Air Travel: - when negotiated:

- Round trip airfare from and to Ft Lauderdale FL or local airport for all performers.
- Travel itinerary must be supplied as early as possible before the event date.
- For events outside a 2 hour flight radius, performers must arrive at destination city one day before the scheduled event(s); unless other arrangements have been made.

Gear, Production and Show:

Performers Road Manager will arrange for an equipment layout that will work for all parties.

Control of the facility sound system will be under the control of the bands Production Managers control at all times from sound check to end of performance.

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FOH and Speaker System:

- Sound system must be capable of delivering full, clean, undistorted sound adequate for the venue. 32 Channel (minimum) mixing console.1 Reverb Effect and 1 Delay Effect and Main EQ for stereo Mix,
- Microphones and mic stands for vocalists. Stage power will be delivered to all artist positions.
- Industry Standard equipment is authorized but needs to just be clean and in good working order.
- If there is an opening act, an additional house console & room EQ may be necessary for their performance, unless a recall ready console is being used.

If equipment is supplied by client, the minimum equipment is mandatory

Monitor System:

H20 requires 6, two way wedges and one (1) single 15"/18" sub and top for the Drum position. All amps, EQ's, crossovers and cabling should accompany these.

A minimum of 32 channels and 7 mixes will be required. Monitors are to be professional grade powered or amplified with EQ's on each Monitor Mix

Lighting Equipment:

The PURCHASER shall provide, at his sole expense, professional lighting system with the required setup crew and operators.

The performer usually does not provide a Lighting Director, therefore one will be required from the lighting company or venue. Lighting to be adequate for the stage area.

All parts of the stage must be well lit with no dark areas. Bright colored gels are requested. Lighting operator (LD) familiar with the system must be available throughout performance to operate the system.

One follow-spot and operator is requested. General directions and spotlight cues will be provided by the ARTIST'S Production Manager before Performance.

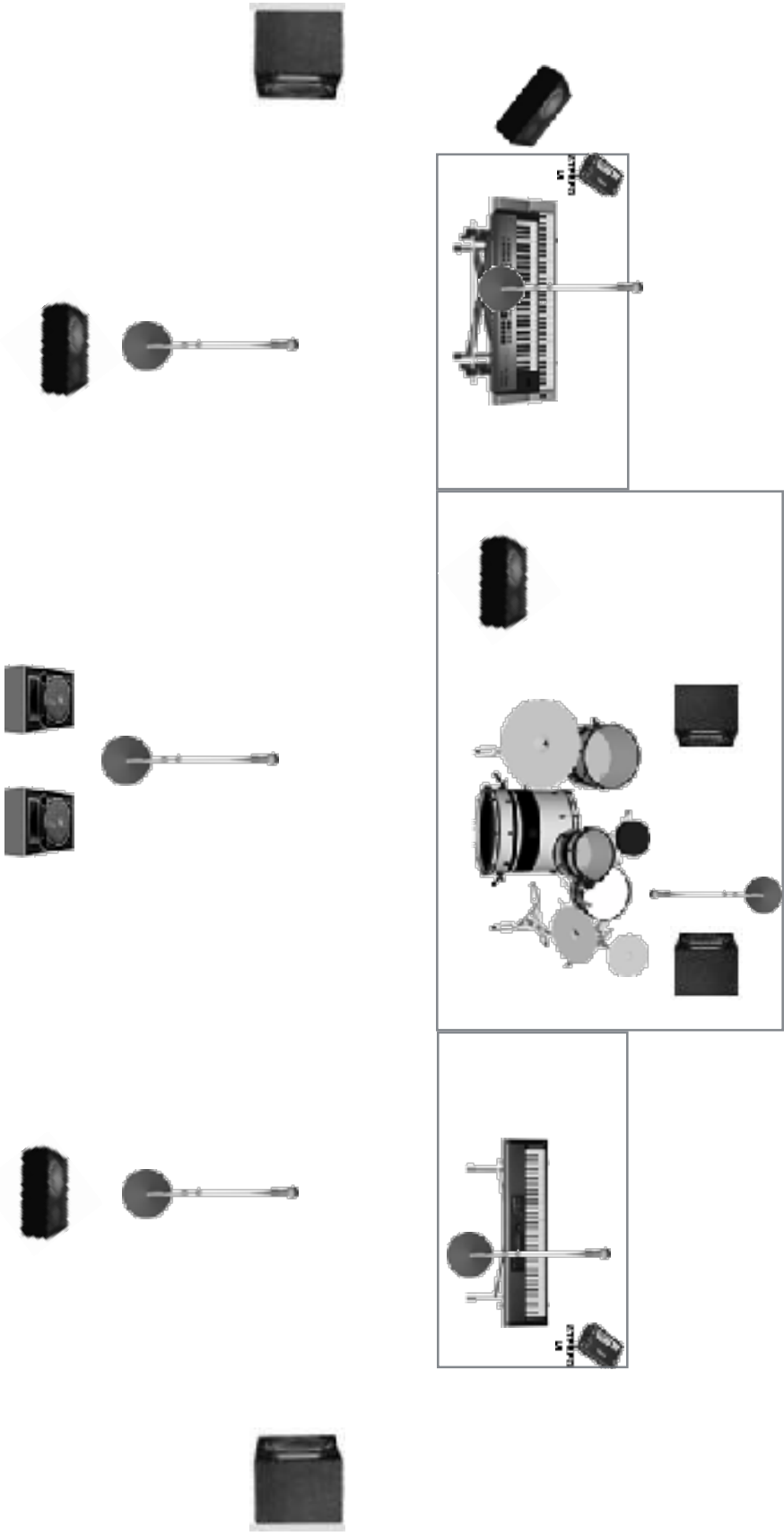
Creative Control:

*Without regard to whom supplies Sound and/or Lighting services the Artist's Production Manager will have complete control over all aspects of the performance including, Lighting Color, Scene and Changes during show AND complete control over all aspects of the Audio /Video Systems including Volume, Monitors, Mix of performance.

SUBSTITUTIONS:

IMPORTANT NOTE: The Artist reserves the right to offer competitive production and the total right of approval of Purchaser's production company. Contract rider is equipped with a stage plot, mic input list and complete backline (band gear) equipment list is available. If more copies or further information is needed please do not hesitate to contact the Artist's Production Manager at (561) 324-8384 (Davis Clapp).

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SR Inputs			Rear Inputs			SL Inputs		
1	Playback	1	Kick	9	Dig Drum Mix	1	GT1	
2	Playback	2	Snare	10	Dig Drum Mix	2	Acoustic Preamp	
3	Acoustic - Rob	3	Hat	11	Bass	3	Key Mixer	
4	Key 1	4	T1	12	Bass Acoustic	4	Wireless Unit- Sax	
5	Key 2	5	T2	13	GT 2 - Juan	5	Wireless Unit - Guest	
6	Key Vocal Wireless 2	6	OH	14	Jason Guitar	6	Guest Vocal Wireless 4	
7	Jason Vocal Wireless 1	7	OH	15	SPARE INST	7	Sax Vocal Wireless 3	
8	Paul Vocal	8	Drum Vocal	16	SPARE INST	8	Frank Vocal	